


Fire Orbs



Attack  3

Range  3

Target  3

Gain  1 for each enemy targeted.



 2

 2

69

Move  3

Impaling Eruption



Attack ⚔ 3

Range 🏹 4

Additionally, target all enemies on the path to the primary target.

Gain 🛡 1 for each enemy targeted.



⚔ 2

🦋 2

62

Move 🦋 4

Reviving Ether



Recover  all your lost cards.



 2

 2

80



Move  4

Jump 

Freezing Nova

1

Attack ⚔ 2

Target all adjacent enemies

IMMOBILIZE 



:+1 Attack ⚔

⚔ 2

🦋 2

21

Heal 💧 4

Range 🏹 4



Mana Bolt



Attack ⚡ 2

Range 🏹 3



⚡ +1 Attack ⚡, 🛡️

⚡ 2

🛡️ 2

07

Heal 💧 3

Range 🏹 1

Frost Armor

1

Attack ⚔ 2

Range 🏹 3



⚔ +1 Attack ⚔, 🛡

⚔ 2

🛡 2

20

On the next two sources of damage on you,
suffer no damage instead.



Flame Strike

1

Attack ✦ 3

Range ✦ 2



:WOUND



✦ 2

✦ 2

36

Attack ✦ 2

Range ✦ 2

Ride the wind



Loot  1

 2

 2

83

Move  8

Jump 



068

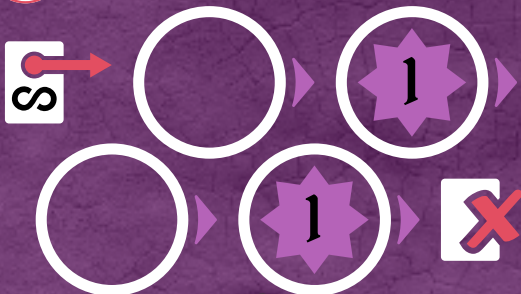
Crackling Air

1

On your next four attacks, add +1 Attack ⚡.



:Add +2 Attack ⚡ instead.



⚡ 2

🦋 2

25

Move 🦋 3



:Retaliate 🦊 2

Self



Hardened Spikes



Retaliate  2

Affect self and all adjacent allies.



⚔️ +1 Retaliate 



 2

 2

26

Move  3



Shield  2

Self



Aid from the Ether



Heal  3

Range  3

 2

 2

91



Summon Mystic Ally

 : 2

 : 3

 : 2

 : 2

