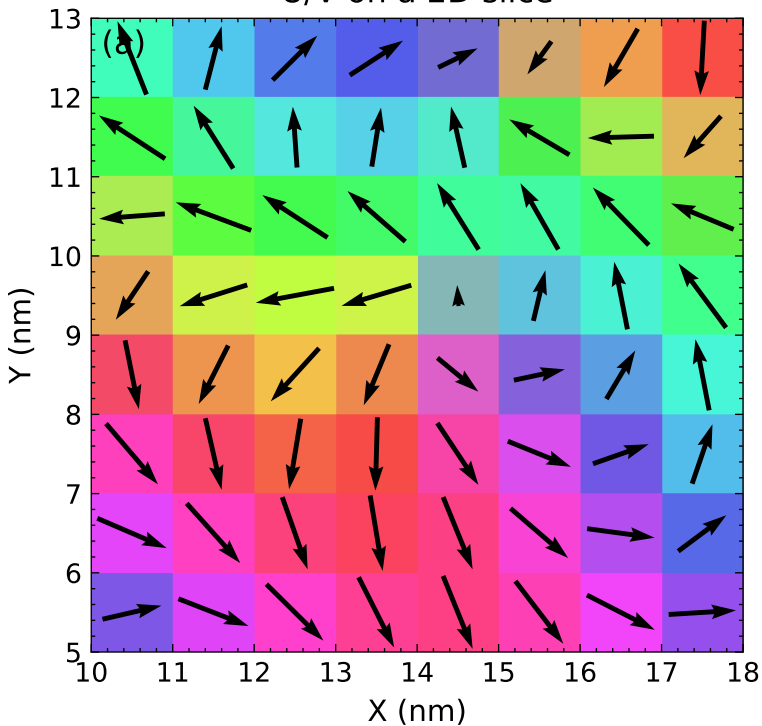


U/V on a 2D slice



U/V/W colour on a 2D slice

