

baterm

An interactive shell for BATEM building-energy simulation

A short, live demo

What is `baterm` ?

- An interactive `cmd2` shell on top of the `batem` Python package
- One coherent workflow around four artifacts:
 - `ContextData` — site, weather, year, side masks
 - `BuildingData` — footprint, envelope, glazing, HVAC, shading
 - `Building` — simulation-ready combination of context + building
 - `PVplantData` — optional PV array (shares the session `DataProvider`)
- Reproducible batches via `.baterm` script files
- All heavy / GUI work is delegated to **child Python processes**
→ the shell stays responsive

Mental model

```
flowchart LR
    ContextData["ContextData"] --> Building
    BuildingData["BuildingData"] --> Building
    ContextData --> PV["PVplantData"]
    Building --> bsim["building simulate"]
    PV --> psim["pv simulate"]
    bsim --> enercost
    psim --> enercost
    bsim --> variation
    psim --> balance["pv balance / results"]
```

Each verb in `baterm` operates on one of those boxes. Shared series live on one `DataProvider`.

Commands at a glance

Family	Top-level command	help ...
Site / climate	context	help context
Thermal model	building	help building
PV array	pv	help pv
Distant shading	sidemask	help sidemask
Materials DB	material	help material
Electricity bill	enercost	help enercost
Workspace	cd pwd ls dir status clear ...	help baterm
Scripts	run pyrun	help run / help pyrun
Docs / notebooks / slides	manual workshops lectures naming	help manual / help workshops / help lectures

Commands — **context**

Command	Role
context	Summary of loaded ContextData
context new / edit	GUI create / modify
context load / save / delete	File & memory
context 3d / heliodon	Side masks & sun paths
context best angles	Best exposure / slope (irradiation)
context temperature rain solar wind	Climate figures
context psychro heatwave evolution	Comfort / extremes / trends
context plot / vars	Context-origin series

Commands — `building`

Command	Role
<code>building</code>	Compact <code>BuildingData</code> summary
<code>building new / edit</code>	GUI create / modify
<code>building load / save / delete</code>	File & memory
<code>building footprint 3d heliodons</code>	Geometry views
<code>building simulate [--quick]</code>	Hourly HVAC + comfort
<code>building results plot vars</code>	Results & series
<code>building variation ...</code>	Parametric sweeps

Materials: `material list thermal · material list glazing · material thermal load`
`<name> <row>`

Commands — **pv**

Command	Role
pv	Summary of loaded PVplantData
pv new / edit	GUI (needs a session context)
pv load / save / delete	File & memory
pv dir [folder]	List .pv files
pv 3d	Array layout (3D)
pv best angles	Best exposure / slope for DC yield
pv simulate [--quick]	Hourly PV:power_W on DataProvider
pv results	Production + building–PV indicators
pv balance	Day×month heatmap PV – PELEC
pv heliodon plot vars	Site sun path & PV series

Commands — `sidemask` · `enercost`

Command	Role
<code>sidemask</code>	Table of session + context masks
<code>sidemask new</code> / <code>edit <name></code>	GUI create / modify
<code>sidemask load</code> / <code>save</code> / <code>delete</code>	<code>.sidemask</code> files
<code>sidemask 3d [name ...]</code>	3D preview
<code>enercost</code>	Annual bill (default HP/HC)
<code>enercost base</code> / <code>hp_hc</code>	Tariff choice
<code>enercost ... --base/--hp/--hc/--export</code>	Price overrides (€/kWh)

`enercost` needs **both** `building simulate` and `pv simulate`.

Commands — workspace & scripts

Command	Role
<code>cd</code> <code>pwd</code> <code>ls</code>	Navigate / list files
<code>dir [folder]</code>	List <code>.context</code> <code>.building</code> <code>.pv</code> <code>.baterm</code>
<code>status</code>	Session snapshot
<code>clear</code>	Forget context / building / PV in memory
<code>export <name></code>	Write all series → <code><name>.xlsx</code>
<code>vars</code> / <code>plot</code>	All origins (vs scoped <code>building</code> / <code>context</code> / <code>pv</code>)
<code>load <path></code>	Remember <code>current_file</code> (informational)
<code>run <path></code>	<code>.baterm</code> batch or <code>.sh</code> script
<code>pyrun <path.py></code>	External Python (same interpreter)
<code>workshops</code> / <code>list</code> / <code>stop</code> / <code><id></code>	JupyterLab for <code>workshopXX_*.ipynb</code> (project root; prints token)
<code>lectures</code> / <code>list</code> / <code><id></code>	List/open <code>lectures/slidesXX_*.pdf</code>
<code>manual</code>	Open <code>doc/Baterm User Manual.md</code>

Starting the shell

```
python -m baterm.baterm  
or just  
baterm (after `pip install baterm`)
```

```
Welcome to BATEM Terminal (baterm). Type help or ? for commands.  
Topics: help baterm | help context | help building | help pv | help naming  
baterm > help building
```

- Tab completion on commands, subcommands and paths
- `set timing False` to hide the per-command `Elapsed: ...` line
- `exit` / `quit` to leave

Workspace files

`baterm` recognises five kinds of project files:

Extension	Holds	Created by
<code>.context</code>	<code>ContextData</code> (location, year, ...)	<code>context new/edit/save</code>
<code>.building</code>	<code>BuildingData</code> (geometry, systems)	<code>building new/edit/save</code>
<code>.pv</code>	<code>PVplantData</code> (+ nested context)	<code>pv new/edit/save</code>
<code>.sidemask</code>	<code>SideMaskData</code> (horizon obstacles)	<code>sidemask new/edit/save</code>
<code>.baterm</code>	Batch of <code>baterm</code> commands	a plain text editor

List them with `dir` (uses cwd by default):

```
baterm > dir
```

Loading a context

```
baterm > context load grenoble_bis
Context loaded: /.../grenoble_bis.context

baterm > status
Current file: None
Context location: Grenoble
Weather: loaded (context-only DataProvider).
Side masks (session): 0
```

- `.context` extension is appended automatically
- Weather is read once, cached on the active `DataProvider`

Climate visualisation

Once a context is loaded, explore the site climate:

```
baterm > context temperature # outdoor T° time series + monotone
baterm > context rain        # precipitation & cloudiness
baterm > context solar       # unit-area solar gains by orientation
baterm > context wind        # wind rose + distributions
baterm > context psychro     # Givoni outdoor psychrometric diagram
baterm > context heatwave    # 3-day felt-temperature extremes
baterm > context evolution   # multi-year archive trends
baterm > context plot        # generic time-series picker
```

Figures pop up in a child process; the shell stays available.

Site geometry: heliodon & 3D

```
baterm > context heliodon      # sun paths + horizon + side masks  
baterm > context 3d           # 3D view of all session side masks
```

Side masks are managed independently:

```
baterm > sidemask new          # GUI editor  
baterm > sidemask save mountain  
baterm > sidemask load mountain  
baterm > sidemask 3d
```

They are reused automatically by `context heliodon` and the building views.

Loading a building

```
baterm > building load H
Building loaded: /.../H.building

baterm > status
Context location: Grenoble
Model: full Building (simulation-ready).
```

Once both **context** and **building** are loaded, `baterm` builds a real `Building` instance and exposes the full simulation surface.

Inspect the building

```
baterm > building          # summary of BuildingData fields
baterm > building footprint # plan-view footprint
baterm > building 3d        # interactive 3D building view
baterm > building heliodons # one heliodon per glazed facade
```

`building 3d` opens in a separate Python process, so quitting the 3D window does **not** kill your `baterm` session.

Modeling a contact in batem

A contact is a wall whose one face has a known temperature

One JSON object per contact, inside `BuildingData.wall_contacts` :

```
[ { "vertex_id": 2, "temperature_C": 12.0, "n_floors": 3 } ]
```

Key	Meaning
<code>vertex_id</code>	Footprint edge <code>i</code> → <code>i+1</code> .
<code>temperature_C</code>	Imposed temperature (°C) on the outer face.
<code>n_floors</code>	Number of storeys spanned upward from <code>base_elevation</code> .

`null` or `[]` ⇒ no contact.

How to declare a contact in baterm

```
baterm > context load grenoble_bis
baterm > building load H
baterm > building footprint          # confirm the right vertex_id
baterm > building edit              # paste JSON in 'wall_contacts'
baterm > building save H_with_contact
baterm > building 3d                # black patch on the contact face
```

| Same inout_wall composition · no glazing · no solar on that strip.

Passive solar protection on glazing

Per-façade overhang / brise-soleil in `BuildingData.max_unshaded_protections` (JSON in `building new` / `building edit`):

```
[  
  {"altitude_max_deg": 45.0, "azimuth_half_width_deg": 90.0},  
  {"altitude_max_deg": 90.0, "azimuth_half_width_deg": 90.0}  
]
```

- **90°** altitude or azimuth $\Rightarrow$ no shading on that axis (default template in `building new`)
- Side index = footprint edge `i` $\rightarrow$ `i+1` (same as `building footprint`)

Sweep in `baterm`:

```
baterm > building variation solar_protection side 0 --quick
```

Simulate

```
baterm > building simulate
[...]  
Total heating needs: 9821 kWh  
Total cooling needs: 734 kWh  
Comfort indicator (last floor): ...  
  
baterm > building results      # reprint results  
baterm > building plot        # pick any DataProvider series to plot
```

- `building simulate` runs an annual hourly simulation
- All resulting series are attached to the same `DataProvider`
- `building plot` re-uses it to draw any combination of variables

Parametric sweeps — `building variation`

```
baterm > building variation --quick
baterm > building variation solar_protection side 0
baterm > building variation glazing_ratio side 0 floor 2
```

- Runs annual simulations while sweeping design parameters
- Dual-axis figures (PNG under `.baterm/variation_figures/`):
 - **Left** — **building** HVAC totals (heating, cooling, total) [kWh/year]
 - **Right** — comfort on reference floor: **10%** lowest / highest occupied temperatures [°C]
- Spline interpolation + exact sampled points

Useful flags:

Flag	Effect
<code>--quick</code>	Cap at 8 cases for fast iteration
<code>--max-jobs N</code>	Hard cap on total cases
<code>--max-workers M</code>	Parallel processes used

What **building variation** produces

- One figure per scalar parameter (`heat_recovery` , `solar_factor` , setpoints, ...)
- One figure per glazing sweep (`side_glazing_ratios`)
- One figure per solar-protection sweep (`altitude_max_deg` on one façade)
- All PNGs are saved next to the active workspace:

```
.baterm/variation_figures/*.png
```

On macOS the output folder opens automatically in Finder.

Photovoltaics — load & inspect

```
baterm > context load grenoble_bis
baterm > pv load my_array           # or: pv new (GUI; needs context)
baterm > pv                         # compact plant summary
baterm > pv 3d                     # array layout
baterm > pv best angles            # max annual DC yield angles
baterm > pv heliodon
```

- A `.pv` file embeds its own `ContextData` (loading it also sets the session context)
- `pv new` uses the **session** context; array geometry is edited in the PV form
- Same `DataProvider` as the building after simulations

Photovoltaics — simulate & KPIs

```
baterm > building simulate      # PELEC:building#sim
baterm > pv simulate            # PV:power_W  (+ collectors)
baterm > pv results             # production + self-consumption / ...
baterm > pv balance            # day×month heatmap PV – PELEC
baterm > pv plot               # PV-origin series
baterm > enercost              # annual bill (HP/HC by default)
baterm > enercost base --base 0.25 --export 0.12
baterm > export annual_run     # Excel hand-off
```

Need	Command
Fast check	<code>pv simulate --quick</code> (first 7 days)
Building–PV KPIs	<code>pv results</code> (both sims required)
Surplus / deficit map	<code>pv balance</code>
€ bill	<code>enercost</code>

Replay a session — `.baterm` scripts

`test.baterm` — three lines, one command per line:

```
context load grenoble_bis  
building load H  
building simulate
```

Replay it from the shell:

```
baterm > run test  
Running baterm script: /.../test.baterm  
...
```

- `.baterm` is appended automatically if you omit the extension
- Lines starting with `#` are treated as comments
- Ctrl+C cleanly stops the batch

Three flavours of "run"

Command	What it runs	Cwd
<code>run <file></code>	A <code>.baterm</code> batch (or <code>.sh</code> shell)	repo root
<code>pyrun <file.py></code>	A standalone Python file	package directory
<code>run echo <text></code>	Built-in mini commands	n/a

Aliases (set in `Baterm.__init__`):

- `script` / `run_script` / `!` → `run`
- `pyscript` / `run_pyscript` → `pyrun`

Productivity tips

- **Tab completion** — try `building <TAB>`, `pv si<TAB>`, `context te<TAB>`
- `set timing False/True` — toggle per-command elapsed time
- `status` — snapshot of context / building / PV / masks
- `dir` — list `.context` / `.building` / `.pv` / `.baterm`
- `clear` — reset memory without deleting files
- `export` then `pyrun` — hand results to external Python
- `history` — re-run with `!42`, `!-1`, ...
- `help <cmd>` / `manual` — shell help + full Markdown manual

A 90-second demo flow

```
baterm > dir
baterm > context load grenoble_bis
baterm > context temperature
baterm > building load H
baterm > building 3d
baterm > building simulate
baterm > pv load my_array
baterm > pv simulate
baterm > pv results
baterm > enercost
baterm > building variation solar_protection side 0 --quick
baterm > run test
baterm > status
baterm > exit
```

Goal: *one* climate plot, *one* 3D, *one* building sim, *one* PV KPI,
one sweep, *one* batch — in under two minutes.

Questions?

`python -m batem.baterm` → `help baterm` → start exploring

(`help context` · `help building` · `help pv` · `help enercost` · `manual`)