

# Solve Nonlinear Least-Squares Problem with the Gauss-Newton Methods.

## What is linear/nonlinear?

- Linear: A polynomial of degree 1.
- Nonlinear: A function cannot be expressed as a polynomial of degree 1.

## What is Least-Squares Problem?

Given a residual function  $r(x)$ , where  $x$  is the parameter vector, the least-squares problem aims to find the optimal parameters that minimize the sum of squared residuals.

The objective function  $F$  can be defined as:

$$F = \sum_{i=0}^n (r^T \Sigma^{-1} r) \quad (1)$$

Here,  $\Sigma$  is the covariance matrix for the measurement. and the inverse of  $\Sigma$  is often referred to as the information matrix. In simpler cases, it can be the identity matrix.

## What is Gauss-Newton Methods?

The Gauss-Newton methods are used to solve nonlinear least-squares problems. Unlike Newton's method, Gauss-Newton methods do not require the calculation of second derivatives of the residual function, which can be difficult in some cases.

Taylor expansion around the initial guess  $x$ .

$$\begin{aligned} F &= \sum_{i=0}^n (r(x + \Delta x)^T \Sigma^{-1} r(x + \Delta x)) \\ &= \underbrace{\sum (r^T \Sigma^{-1} r)}_c + 2 \underbrace{\sum (r^T \Sigma^{-1} J) \Delta x}_g + \Delta x^T \underbrace{\sum (J^T \Sigma^{-1} J) \Delta x}_H \end{aligned}$$

Here,  $c$  represents a constant,  $g$  is the gradient vector, and  $H$  is the Hessian matrix of  $F$ .

$$g = \sum g_i = \sum J_i^T \Sigma^{-1} r_i \quad (2)$$

$$H = \sum H_i \approx \sum J_i^T \Sigma^{-1} J_i \quad (3)$$

- $r$  is the residual vector.
- $J$  is the jacobian matrix of  $r$ .

To find the minimum value of  $F$ , we differentiate the right side of the equation and set it equal to 0.

$$\begin{aligned} \dot{F} &= \partial(c + 2g\Delta x + \Delta x^T H \Delta x) / \partial \Delta x \\ &= 2g + 2H\Delta x = 0 \end{aligned}$$

Therefore, when  $dx$  is equal to (4), the value of  $F$  is a minimum.

$$\Delta x = -H^{-1}g \quad (4)$$

Since  $F$  may be nonlinear function, we can approximate the optimal  $x$  using iterative methods.

## The problem of 3D points matching

If we define the increment of SO3/SE3 as:

$$T(x_0 \boxplus \delta) \triangleq T(x_0) \exp(\delta) \quad (5)$$

The  $\delta \in \mathfrak{so}(3)$  or  $\delta \in \mathfrak{se}(3)$

We use a first-order Taylor expansion to approximate the original equation:

$$T(x_0 \boxplus \delta) = T_0 \exp(\delta) \cong T_0 + T_0 \hat{\delta} \quad (6)$$

The the residual function of 3D points matching problem can be defined as:

$$r(x) = T(x)a - b \quad (7)$$

$a$  is the target point:

$b$  is the reference point.

We can use gauss-newton method to solve this problem.

According to gauss-newton method, we need to find the Jacobian matrix of  $r$

$$\begin{aligned}
\dot{r} &= \frac{T_0 \exp(\delta) a - T_0 a}{\delta} \\
&\cong \frac{T_0 a + T_0 \hat{\delta} a - T_0 a}{\delta} \\
&= \frac{T_0 \hat{\delta} a}{\delta} \\
&= -\frac{T_0 \delta \hat{a}}{\delta} \\
&= -T_0 \hat{a}
\end{aligned} \tag{8}$$

## When $\delta \in \mathfrak{so}(3)$

$T_0$  is a 3d rotation matrix( $R_0$ ),

and  $\hat{a}$  is defined as a skew symmetric matrix for vector  $a$

$$\dot{r} = -R_0[a]_{\times} \tag{9}$$

## When $\delta \in \mathfrak{se}(3)$

$$\delta = [v, \omega] \tag{10}$$

$\omega$ : the parameters of rotation.

$v$ : the parameters of translation.

$$\hat{\delta} = \begin{bmatrix} [\omega]_{\times} & v \\ 0 & 0 \end{bmatrix} \tag{11}$$

$$\begin{aligned}
\dot{r} &= \frac{R_0 \hat{\delta} a}{\delta} \\
&= \frac{T_0 \begin{bmatrix} [\omega]_{\times} & v \\ 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ 1 \end{bmatrix}}{[v, \omega]} \\
&= \frac{T_0 \begin{bmatrix} I & [-a]_{\times} \\ 0 & 0 \end{bmatrix} \begin{bmatrix} v \\ \omega \end{bmatrix}}{[v, \omega]} \\
&= T_0 \begin{bmatrix} I & [-a]_{\times} \\ 0 & 0 \end{bmatrix}
\end{aligned} \tag{12}$$