

Plac: Parsing the Command Line the Easy Way

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The importance of scaling down

There is no want of command line arguments parsers in the Python world. The standard library alone contains three different modules: [getopt](#) (from the stone age), [optparse](#) (from Python 2.3) and [argparse](#) (from Python 2.7). All of them are quite powerful and especially [argparse](#) is an industrial strength solution; unfortunately, all of them feature a non-zero learning curve and a certain verbosity. They do not scale down well, at least in my opinion.

It should not be necessary to stress the importance [scaling down](#); nevertheless, a lot of people are obsessed with features and concerned with the possibility of scaling up, forgetting the equally important issue of scaling down. This is an old meme in the computing world: programs should address the common cases simply and simple things should be kept simple, while at the same keeping difficult things possible. [plac](#) adhere as much as possible to this philosophy and it is designed to handle well the simple cases, while retaining the ability to handle complex cases by relying on the underlying power of [argparse](#).

Technically [plac](#) is just a simple wrapper over [argparse](#) which hides most of its complexity by using a declarative interface: the argument parser is inferred rather than written down by imperatively. Still, [plac](#) is surprisingly scalable upwards, even without using the underlying [argparse](#). I have been using Python for 8

years and in my experience it is extremely unlikely that you will ever need to go beyond the features provided by the declarative interface of [plac](#): they should be more than enough for 99.9% of the use cases.

[plac](#) is targeting especially unsophisticated users, programmers, sys-admins, scientists and in general people writing throw-away scripts for themselves, choosing the command line interface because it is the quick and simple. Such users are not interested in features, they are interested in a small learning curve: they just want to be able to write a simple command line tool from a simple specification, not to build a command-line parser by hand. Unfortunately, the modules in the standard library forces them to go the hard way. They are designed to implement power user tools and they have a non-trivial learning curve. On the contrary, [plac](#) is designed to be simple to use and extremely concise, as the examples below will show.

Scripts with required arguments

Let me start with the simplest possible thing: a script that takes a single argument and does something to it. It cannot get simpler than that, unless you consider a script without command-line arguments, where there is nothing to parse. Still, it is a use case *extremely common*: I need to write scripts like that nearly every day, I wrote hundreds of them in the last few years and I have never been happy. Here is a typical example of code I have been writing by hand for years:

```
# example1.py
def main(dsn):
    "Do something with the database"
    print(dsn)
    # ...

if __name__ == '__main__':
    import sys
    n = len(sys.argv[1:])
    if n == 0:
        sys.exit('usage: python %s dsn' % sys.argv[0])
    elif n == 1:
        main(sys.argv[1])
    else:
        sys.exit('Unrecognized arguments: %s' % ' '.join(sys.argv[2:]))
```

As you see the whole `if __name__ == '__main__'` block (nine lines) is essentially boilerplate that should not exist. Actually I think the language should recognize the main function and pass to it the command-line arguments automatically; unfortunately this is unlikely to happen. I have been writing boilerplate like this in hundreds of scripts for years, and every time I *hate* it. The purpose of using a scripting language is convenience and trivial things should be trivial. Unfortunately the standard library does not help for this incredibly common use case. Using [getopt](#) and [optparse](#) does not help, since they are intended to manage options and not positional arguments; the [argparse](#) module helps a bit and it is able to reduce the boilerplate from nine lines to six lines:

```
# example2.py
def main(dsn):
    "Do something on the database"
    print(dsn)
    # ...

if __name__ == '__main__':
    import argparse
    p = argparse.ArgumentParser()
```

```
p.add_argument('dsn')
arg = p.parse_args()
main(arg.dsn)
```

However saving three lines does not justify introducing the external dependency: most people will not switch to Python 2.7, which at the time of this writing is just about to be released, for many years. Moreover, it just feels too complex to instantiate a class and to define a parser by hand for such a trivial task.

The `plac` module is designed to manage well such use cases, and it is able to reduce the original nine lines of boiler plate to two lines. With the `plac` module all you need to write is

```
# example3.py
def main(dsn):
    "Do something with the database"
    print(dsn)
    # ...

if __name__ == '__main__':
    import plac; plac.call(main)
```

The `plac` module provides for free (actually the work is done by the underlying `argparse` module) a nice usage message:

```
$ python example3.py -h
```

```
usage: example3.py [-h] dsn

Do something with the database

positional arguments:
  dsn

optional arguments:
  -h, --help  show this help message and exit
```

Moreover `plac` manages the case of missing arguments and of too many arguments. This is only the tip of the iceberg: `plac` is able to do much more than that.

Scripts with default arguments

The need to have suitable defaults for command-line scripts is quite common. For instance I have encountered this use case at work hundreds of times:

```
# example4.py
from datetime import datetime

def main(dsn, table='product', today=datetime.today()):
    "Do something on the database"
    print(dsn, table, today)

if __name__ == '__main__':
    import sys
```

```

args = sys.argv[1:]
if not args:
    sys.exit('usage: python %s dsn' % sys.argv[0])
elif len(args) > 2:
    sys.exit('Unrecognized arguments: %s' % ' '.join(argv[2:]))
main(*args)

```

Here I want to perform a query on a database table, by extracting the most recent data: it makes sense for `today` to be a default argument. If there is a most used table (in this example a table called `'product'`) it also makes sense to make it a default argument. Performing the parsing of the command-line arguments by hand takes 8 ugly lines of boilerplate (using `argparse` would require about the same number of lines). With `plac` the entire `__main__` block reduces to the usual two lines:

```

if __name__ == '__main__':
    import plac; plac.call(main)

```

In other words, six lines of boilerplate have been removed, and we get the usage message for free:

```

usage: example5.py [-h] dsn [table] [today]

Do something on the database

positional arguments:
  dsn
  table
  today

optional arguments:
  -h, --help  show this help message and exit

```

`plac` manages transparently even the case when you want to pass a variable number of arguments. Here is an example, a script running on a database a series of SQL scripts:

```

# example7.py
from datetime import datetime

def main(dsn, *scripts):
    "Run the given scripts on the database"
    for script in scripts:
        print('executing %s' % script)
        # ...

if __name__ == '__main__':
    import plac; plac.call(main)

```

Here is the usage message:

```

usage: example7.py [-h] dsn [scripts [scripts ...]]

Run the given scripts on the database

positional arguments:
  dsn

```

```
scripts

optional arguments:
  -h, --help  show this help message and exit
```

The examples here should have made clear that *plac* is able to figure out the command-line arguments parser to use from the signature of the main function. This is the whole idea behind *plac*: if the intent is clear, let's the machine take care of the details.

plac is inspired to an old Python Cookbook recipe ([optionparse](#)), in the sense that it delivers the programmer from the burden of writing the parser, but is less of a hack: instead of extracting the parser from the docstring of the module, it extracts it from the signature of the `main` function.

The idea comes from the *function annotations* concept, a new feature of Python 3. An example is worth a thousand words, so here it is:

```
# example7_.py
from datetime import datetime

def main(dsn: "Database dsn", *scripts: "SQL scripts"):
    "Run the given scripts on the database"
    for script in scripts:
        print('executing %s' % script)
        # ...

if __name__ == '__main__':
    import plac; plac.call(main)
```

Here the arguments of the `main` function have been annotated with strings which are intended to be used in the help message:

```
usage: example7_.py [-h] dsn [scripts [scripts ...]]

Run the given scripts on the database

positional arguments:
  dsn          Database dsn
  scripts      SQL scripts

optional arguments:
  -h, --help  show this help message and exit
```

plac is able to recognize much more complex annotations, as I will show in the next paragraphs.

Scripts with options (and smart options)

It is surprising how few command-line scripts with options I have written over the years (probably less than a hundred), compared to the number of scripts with positional arguments I wrote (certainly more than a thousand of them). Still, this use case cannot be neglected. The standard library modules (all of them) are quite verbose when it comes to specifying the options and frankly I have never used them directly. Instead, I have always relied on the [optionparse](#) recipe, which provides a convenient wrapper over [optionparse](#). Alternatively, in the simplest cases, I have just performed the parsing by hand. In *plac* the parser is inferred by the function annotations. Here is an example:

```
# example8.py
def main(command: ("SQL query", 'option', 'c'), dsn):
    if command:
        print('executing %s on %s' % (command, dsn))
        # ...

if __name__ == '__main__':
    import plac; plac.call(main)
```

Here the argument `command` has been annotated with the tuple `("SQL query", 'option', 'c')`: the first string is the help string which will appear in the usage message, the second string tells `plac` that `command` is an option and the third string that there is also a short form of the option `-c`, the long form being `--command`. The usage message is the following:

```
usage: example8.py [-h] [-c COMMAND] dsn

positional arguments:
  dsn

optional arguments:
  -h, --help            show this help message and exit
  -c COMMAND, --command COMMAND
                        SQL query
```

Here are two examples of usage:

```
$ python3 example8.py -c"select * from table" dsn
executing select * from table on dsn

$ python3 example8.py --command="select * from table" dsn
executing select * from table on dsn
```

The third argument in the function annotation can be omitted: in such case it will be assumed to be `None`. The consequence is that the usual dichotomy between long and short options (GNU-style options) disappears: we get *smart options*, which have the single character prefix of short options and behave like both long and short options, since they can be abbreviated. Here is an example featuring smart options:

```
# example6.py
def main(dsn, command: ("SQL query", 'option')):
    print('executing %r on %s' % (command, dsn))

if __name__ == '__main__':
    import plac; plac.call(main)
```

```
usage: example6.py [-h] [-command COMMAND] dsn

positional arguments:
  dsn

optional arguments:
  -h, --help            show this help message and exit
  -command COMMAND     SQL query
```

The following are all valid invocations of the script:

```
$ python3 example6.py -c "select" dsn
executing 'select' on dsn
$ python3 example6.py -com "select" dsn
executing 'select' on dsn
$ python3 example6.py -command="select" dsn
executing 'select' on dsn
```

Notice that the form `-command=SQL` is recognized only for the full option, not for its abbreviations:

```
$ python3 example6.py -com="select" dsn
usage: example6.py [-h] [-command COMMAND] dsn
example6.py: error: unrecognized arguments: -com=select
```

If the option is not passed, the variable `command` will get the value `None`. However, it is possible to specify a non-trivial default. Here is an example:

```
# example8_.py
def main(dsn, command: ("SQL query", 'option')='select * from table'):
    print('executing %r on %s' % (command, dsn))

if __name__ == '__main__':
    import plac; plac.call(main)
```

Notice that the default value appears in the help message:

```
usage: example8_.py [-h] [-command select * from table] dsn

positional arguments:
  dsn

optional arguments:
  -h, --help            show this help message and exit
  -command select * from table
                        SQL query
```

When you run the script and you do not pass the `-command` option, the default query will be executed:

```
$ python3 example8_.py dsn
executing 'select * from table' on dsn
```

Scripts with flags

`plac` is able to recognize flags, i.e. boolean options which are `True` if they are passed to the command line and `False` if they are absent. Here is an example:

```
# example9.py

def main(verbose: ('prints more info', 'flag', 'v'), dsn: 'connection string'):
    if verbose:
        print('connecting to %s' % dsn)
```

```
# ...

if __name__ == '__main__':
    import plac; plac.call(main)
```

```
usage: example9.py [-h] [-v] dsn

positional arguments:
  dsn                connection string

optional arguments:
  -h, --help        show this help message and exit
  -v, --verbose     prints more info
```

```
$ python3 example9.py -v dsn
connecting to dsn
```

Notice that it is an error trying to specify a default for flags: the default value for a flag is always `False`. If you feel the need to implement non-boolean flags, you should use an option with two choices, as explained in the "more features" section.

For consistency with the way the usage message is printed, I suggest you to follow the Flag-Option-Required-Default (FORD) convention: in the `main` function write first the flag arguments, then the option arguments, then the required arguments and finally the default arguments. This is just a convention and you are not forced to use it, except for the default arguments (including the varargs) which must stay at the end as it is required by the Python syntax.

I also suggest to specify a one-character abbreviation for flags: in this way you can use the GNU-style composition of flags (i.e. `-zxvf` is an abbreviation of `-z -x -v -f`). I usually do not provide the one-character abbreviation for options, since it does not make sense to compose them.

plac for Python 2.X users

I do not use Python 3. At work we are just starting to think about migrating to Python 2.6. It will take years before we think to migrate to Python 3. I am pretty much sure most Pythonistas are in the same situation. Therefore `plac` provides a way to work with function annotations even in Python 2.X (including Python 2.3). There is no magic involved; you just need to add the annotations by hand. For instance the annotated function declaration

```
def main(dsn: "Database dsn", *scripts: "SQL scripts"):
    ...
```

is equivalent to the following code:

```
def main(dsn, *scripts):
    ...
    main.__annotations__ = dict(
        dsn="Database dsn",
        scripts="SQL scripts")
```

One should be careful to match the keys of the annotation dictionary with the names of the arguments in the annotated function; for lazy people with Python 2.4 available the simplest way is to use the `plac.annotations` decorator that performs the check for you:

```
@plac.annotations(
    dsn="Database dsn",
    scripts="SQL scripts")
def main(dsn, *scripts):
    ...
```

In the rest of this article I will assume that you are using Python 2.X with $X \geq 4$ and I will use the `plac.annotations` decorator. Notice however that the core features of `plac` run even on Python 2.3.

More features

One of the goals of `plac` is to have a learning curve of *minutes* for its core features, compared to the learning curve of *hours* of `argparse`. In order to reach this goal, I have *not* sacrificed all the features of `argparse`. Actually a lot of `argparse` power persists in `plac`. Until now, I have only showed simple annotations, but in general an annotation is a 6-tuple of the form

```
(help, kind, abbrev, type, choices, metavar)
```

where `help` is the help message, `kind` is a string in the set `{"flag", "option", "positional"}`, `abbrev` is a one-character string or `None`, `type` is a callable taking a string in input, `choices` is a discrete sequence of values and `metavar` is a string.

`type` is used to automatically convert the command line arguments from the string type to any Python type; by default there is no conversion and `type=None`.

`choices` is used to restrict the number of the valid options; by default there is no restriction i.e. `choices=None`.

`metavar` is used to change the argument name in the usage message (and only there); by default the `metavar` is `None`: this means that the name in the usage message is the same as the argument name, unless the argument has a default and in such a case is equal to the stringified form of the default.

Here is an example showing many of the features (copied from the `argparse` documentation):

```
# example10.py
import plac

@plac.annotations(
    operator=("The name of an operator", 'positional', None, str, ['add', 'mul']),
    numbers=("A number", 'positional', None, float, None, "n"))
def main(operator, *numbers):
    "A script to add and multiply numbers"
    if operator == 'mul':
        op = float.__mul__
        result = 1.0
    else: # operator == 'add'
        op = float.__add__
        result = 0.0
    for n in numbers:
        result = op(result, n)
    return result

if __name__ == '__main__':
    print(plac.call(main))
```

Here is the usage:

```
usage: example10.py [-h] {add,mul} [n [n ...]]

A script to add and multiply numbers

positional arguments:
  {add,mul}  The name of an operator
  n          A number

optional arguments:
  -h, --help  show this help message and exit
```

Notice that the docstring of the `main` function has been automatically added to the usage message. Here are a couple of examples of use:

```
$ python example10.py add 1 2 3 4
10.0
$ python example10.py mul 1 2 3 4
24.0
$ python example10.py ad 1 2 3 4 # a misspelling error
usage: example10.py [-h] {add,mul} [n [n ...]]
example10.py: error: argument operator: invalid choice: 'ad' (choose from 'add', 'mul')
```

`plac.call` can also be used in doctests like this:

```
>>> import plac, example10
>>> plac.call(example10.main, ['add', '1', '2'])
3.0
```

`plac.call` works for generators too:

```
>>> def main(n):
...     for i in range(int(n)):
...         yield i
>>> plac.call(main, ['3'])
[0, 1, 2]
```

Internally `plac.call` tries to convert the output of the `main` function into a list, if possible. If the output is not iterable or it is a string, it is left unchanged, but if it is iterable it is converted. In particular, generator objects are exhausted by `plac.call`.

This behavior avoids mistakes like forgetting of applying `list(result)` to the result of `plac.call`; moreover it makes errors visible early, and avoids mistakes in code like the following:

```
try:
    result = plac.call(main, args)
except:
    # do something
```

Without the "listify" functionality, a `main` function returning a generator object would not raise any exception until the generator is iterated over.

If you are a fan of laziness, you can still have it by setting the `eager` flag to `False`, as in the following example:

```
for line in plac.call(main, args, eager=False):
    print(line)
```

If `main` returns a generator object this example will print each line as soon as available, whereas the default behaviour is to print all the lines together and the end of the computation.

A realistic example

Here is a more realistic script using most of the features of `plac` to run SQL queries on a database by relying on `SQLAlchemy`. Notice the usage of the `type` feature to automatically convert a SQLAlchemy connection string into a `SqlSoup` object:

```
# dbcli.py
import plac
from sqlalchemy.ext.sqlsoup import SqlSoup

@plac.annotations(
    db=("Connection string", 'positional', None, SqlSoup),
    header=("Header", 'flag', 'H'),
    sqlcmd=("SQL command", 'option', 'c', str, None, "SQL"),
    delimiter=("Column separator", 'option', 'd'),
    scripts="SQL scripts",
)
def main(db, header, sqlcmd, delimiter="|", *scripts):
    "A script to run queries and SQL scripts on a database"
    yield 'Working on %s' % db.bind.url

    if sqlcmd:
        result = db.bind.execute(sqlcmd)
        if header: # print the header
            yield delimiter.join(result.keys())
        for row in result: # print the rows
            yield delimiter.join(map(str, row))

    for script in scripts:
        db.bind.execute(file(script).read())
        yield 'executed %s' % script

if __name__ == '__main__':
    for output in plac.call(main):
        print(output)
```

You can see the *yield-is-print* pattern here: instead of using `print` in the main function, I use `yield`, and I perform the print in the `__main__` block. The advantage of the pattern is that tests invoking `plac.call` and checking the result become trivial: had I performed the printing in the main function, the test would have involved an ugly hack like redirecting `sys.stdout` to a `StringIO` object.

Here is the usage message:

```
usage: dbcli.py [-h] [-H] [-c SQL] [-d |] db [scripts [scripts ...]]

A script to run queries and SQL scripts on a database

positional arguments:
```

```

db                Connection string
scripts          SQL scripts

optional arguments:
-h, --help        show this help message and exit
-H, --header      Header
-c SQL, --sqlcmd SQL  SQL command
-d |, --delimiter |  Column separator

```

You can check for yourself that the script works.

Keyword arguments

Starting from release 0.4, `plac` supports keyword arguments. In practice that means that if your main function has keyword arguments, `plac` treats specially arguments of the form "name=value" in the command line. Here is an example:

```

# example12.py
import plac

@plac.annotations(
    opt=('some option', 'option'),
    args='default arguments',
    kw='keyword arguments')
def main(opt, *args, **kw):
    if opt:
        yield 'opt=%s' % opt
    if args:
        yield 'args=%s' % str(args)
    if kw:
        yield 'kw=%s' % kw

if __name__ == '__main__':
    for output in plac.call(main):
        print(output)

```

Here is the generated usage message:

```

usage: example12.py [-h] [-opt OPT] [args [args ...]] [kw [kw ...]]

positional arguments:
  args          default arguments
  kw            keyword arguments

optional arguments:
  -h, --help  show this help message and exit
  -opt OPT    some option

```

Here is how you call the script:

```

$ python example12.py -o X a1 a2 name=value
opt=X
args=('a1', 'a2')

```

```
kw={'name': 'value'}
```

When using keyword arguments, one must be careful to use names which are not already taken; for instance in this example the name `opt` is taken:

```
$ python example12.py 1 2 kw1=1 kw2=2 opt=0
usage: example12.py [-h] [-o OPT] [args [args ...]] [kw [kw ...]]
example12.py: error: colliding keyword arguments: opt
```

The names taken are the names of the flags, of the options, and of the positional arguments, excepted variables and keywords. This limitation is a consequence of the way the argument names are managed in function calls by the Python language.

Final example: a shelve interface

Here is a less trivial example for the keyword arguments feature. The use case is the following: suppose we have stored the configuration parameters of a given application into a Python shelve and we need a command-line tool to edit the shelve. A possible implementation using [plac](#) could be the following:

```
# ishelve.py
import os, shelve, plac

DEFAULT_SHELVE = os.path.expanduser('~/.conf.shelve')

@plac.annotations(
    help=('show help', 'flag'),
    showall=('show all parameters in the shelve', 'flag'),
    clear=('clear the shelve', 'flag'),
    delete=('delete an element', 'option'),
    filename=('filename of the shelve', 'option'),
    params='names of the parameters in the shelve',
    setters='setters param=value')
def main(help, showall, clear, delete, filename=DEFAULT_SHELVE,
        *params, **setters):
    "A simple interface to a shelve"
    sh = shelve.open(filename)
    try:
        if not any([help, showall, clear, delete, params, setters]):
            yield 'no arguments passed, use .help to see the available commands'
        elif help: # custom help
            yield 'Commands: .help, .showall, .clear, .delete'
            yield '<param> ...'
            yield '<param=value> ...'
        elif showall:
            for param, name in sh.items():
                yield '%s=%s' % (param, name)
        elif clear:
            sh.clear()
            yield 'cleared the shelve'
        elif delete:
            try:
                del sh[delete]
            except KeyError:
                yield '%s: not found' % delete
```

```

        else:
            yield 'deleted %s' % delete
    for param in params:
        try:
            yield sh[param]
        except KeyError:
            yield '%s: not found' % param
    for param, value in setters.items():
        sh[param] = value
        yield 'setting %s=%s' % (param, value)
    finally:
        sh.close()

main.add_help = False # there is a custom help, remove the default one
main.prefix_chars = '.' # use dot-prefixed commands

if __name__ == '__main__':
    for output in plac.call(main):
        print(output)

```

A few notes are in order:

1. I have disabled the ordinary help provided by [argparse](#) and I have implemented a custom help command.
2. I have changed the prefix character used to recognize the options to a dot.
3. Keyword arguments recognition (in the `**setters`) is used to make it possible to store a value in the shelf with the syntax `param_name=param_value`.
4. `*params` are used to retrieve parameters from the shelf and some error checking is performed in the case of missing parameters
5. A command to clear the shelf is implemented as a flag (`.clear`).
6. A command to delete a given parameter is implemented as an option (`.delete`).
7. There is an option with default (`.filename=conf.shelve`) to store the filename of the shelf.
8. All things considered, the code looks like a poor man object oriented interface implemented with a chain of elifs instead of methods. Of course, [plac](#) can do better than that, but let me start from a low-level approach first.

If you run `ishelve.py` without arguments you get the following message:

```

$ python ishelve.py
no arguments passed, use .help to see the available commands

```

If you run `ishelve.py` with the option `.h` (or any abbreviation of `.help`) you get:

```

$ python ishelve.py .h
Commands: .help, .showall, .clear, .delete
<param> ...
<param=value> ...

```

You can check by hand that the tool work:

```

$ python ishelve.py .clear # start from an empty shelve
cleared the shelve
$ python ishelve.py a=1 b=2
setting a=1
setting b=2
$ python ishelve.py .showall
b=2
a=1
$ python ishelve.py .del b # abbreviation for .delete
deleted b
$ python ishelve.py a
1
$ python ishelve.py b
b: not found
$ python ishelve.py .cler # misspelled command
usage: ishelve.py [.help] [.showall] [.clear] [.delete DELETE]
        [.filename /home/micheles/conf.shelve]
        [params [params ...]] [setters [setters ...]]
ishelve.py: error: unrecognized arguments: .cler

```

plac vs argparse

`plac` is opinionated and by design it does not try to make available all of the features of `argparse` in an easy way. In particular you should be aware of the following limitations/differences (the following assumes knowledge of `argparse`):

- `plac` does not support the destination concept: the destination coincides with the name of the argument, always. This restriction has some drawbacks. For instance, suppose you want to define a long option called `--yield`. In this case the destination would be `yield`, which is a Python keyword, and since you cannot introduce an argument with that name in a function definition, it is impossible to implement it. Your choices are to change the name of the long option, or to use `argparse` with a suitable destination.
- `plac` does not support "required options". As the `argparse` documentation puts it: *Required options are generally considered bad form - normal users expect options to be optional. You should avoid the use of required options whenever possible.* Notice that since `argparse` supports them, `plac` can manage them too, but not directly.
- `plac` supports only regular boolean flags. `argparse` has the ability to define generalized two-value flags with values different from `True` and `False`. An earlier version of `plac` had this feature too, but since you can use options with two choices instead, and in any case the conversion from `{True, False}` to any couple of values can be trivially implemented with a ternary operator (`value1 if flag else value2`), I have removed it (KISS rules!).
- `plac` does not support `nargs` options directly (it uses them internally, though, to implement flag recognition). The reason is that all the use cases of interest to me are covered by `plac` and did not feel the need to increase the learning curve by adding direct support for `nargs`.
- `plac` does support subparsers, but you must read the [advanced usage document](#) to see how it works.
- `plac` does not support actions directly. This also looks like a feature too advanced for the goals of `plac`. Notice however that the ability to define your own annotation objects (again, see the [advanced usage document](#)) may mitigate the need for custom actions.

`plac` can leverage directly on many `argparse` features.

For instance, you can make invisible an argument in the usage message simply by using `'==SUPPRESS=='` as help string (or `argparse.SUPPRESS`). Similarly, you can use `argparse.FileType` directly.

It is also possible to pass options to the underlying `argparse.ArgumentParser` object (currently it accepts the default arguments `description`, `epilog`, `prog`, `usage`, `add_help`, `argument_default`, `parents`, `prefix_chars`, `fromfile_prefix_chars`, `conflict_handler`, `formatter_class`). It is enough to set such attributes on the `main` function. For instance

```
def main(...):
    pass

main.add_help = False
```

disables the recognition of the help flag `-h`, `--help`. This mechanism does not look particularly elegant, but it works well enough. I assume that the typical user of `plac` will be happy with the defaults and would not want to change them; still it is possible if she wants to.

For instance, by setting the `description` attribute, it is possible to add a comment to the usage message (by default the docstring of the `main` function is used as description).

It is also possible to change the option prefix; for instance if your script must run under Windows and you want to use `/` as option prefix you can add the line:

```
main.prefix_chars='/-'
```

The first prefix char (`/`) is used as the default for the recognition of options and flags; the second prefix char (`-`) is kept to keep the `-h/--help` option working; however you can disable it and reimplement it, if you like, as seen in the `ishelve` example.

It is possible to access directly the underlying `ArgumentParser` object, by invoking the `plac.parser_from` utility function:

```
>>> import plac
>>> def main(arg):
...     pass
...
>>> print(plac.parser_from(main)) #doctest: +ELLIPSIS
ArgumentParser(prog=...)
```

Internally `plac.call` uses `plac.parser_from` and adds the parser to the main function as an attribute. When `plac.call(func)` is invoked multiple time, the parser is re-used and not rebuilt from scratch again.

I use `plac.parser_from` in the unit tests of the module, but regular users should not need to use it, unless they want to access *all* of the features of `argparse` directly without calling the main function.

Interested readers should read the documentation of `argparse` to understand the meaning of the other options. If there is a set of options that you use very often, you may consider writing a decorator adding such options to the `main` function for you. For simplicity, `plac` does not perform any magic except the addition of the `.p` attribute.

plac vs the rest of the world

Originally `plac` boasted about being "the easiest command-line arguments parser in the world". Since then, people started pointing out to me various projects which are based on the same idea (extracting the parser from the main function signature) and are arguably even easier than `plac`:

- [operator](#) by Dusty Phillips
- [CLIArgs](#) by Pavel Panchekha

Luckily for me none of such projects had the idea of using function annotations and [argparse](#); as a consequence, they are no match for the capabilities of [plac](#).

Of course, there are tons of other libraries to parse the command line. For instance [Clap](#) by Matthew Frazier which appeared on PyPI just the day before [plac](#); [Clap](#) is fine but it is certainly not easier than [plac](#).

The future

Currently the core of [plac](#) is around 200 lines of code, not counting blanks, comments and docstrings. I do not plan to extend the core much in the future. The idea is to keep the module short: it is and it should remain a little wrapper over [argparse](#). Actually I have thought about contributing the core back to [argparse](#) if [plac](#) becomes successful and gains a reasonable number of users. For the moment it should be considered in alpha status.

Notice that even if [plac](#) has been designed to be simple to use for simple stuff, its power should not be underestimated; it is actually a quite advanced tool with a domain of applicability which far exceeds the realm of command-line arguments parsers.

Version 0.5 of [plac](#) doubled the code base and the documentation: it is based on the idea of using [plac](#) to implement command-line interpreters, i.e. something akin to the `cmd` module in the standard library, only better. The new features of [plac](#) are described in the [advanced usage document](#). They are implemented in a separated module (`plac_ext.py`), since they require Python 2.5 to work, whereas `plac_core.py` only requires Python 2.3.

Trivia: the story behind the name

The [plac](#) project started very humble: I just wanted to make `easy_installable` my old [optionparse](#) recipe, and to publish it on PyPI. The original name of [plac](#) was `optionparser` and the idea behind it was to build an `OptionParser` object from the docstring of the module. However, before doing that, I decided to check out the [argparse](#) module, since I knew it was going into Python 2.7 and Python 2.7 was coming out. Soon enough I realized two things:

1. the single greatest idea of [argparse](#) was unifying the positional arguments and the options in a single namespace object;
2. parsing the docstring was so old-fashioned, considering the existence of functions annotations in Python 3.

Putting together these two observations with the original idea of inferring the parser I decided to build an `ArgumentParser` object from function annotations. The `optionparser` name was ruled out, since I was now using [argparse](#); a name like `argparse_plus` was also ruled out, since the typical usage was completely different from the [argparse](#) usage.

I made a research on PyPI and the name `clap` (Command Line Arguments Parser) was not taken, so I renamed everything to `clap`. After two days a [Clap](#) module appeared on PyPI <expletives deleted>!

Having little imagination, I decided to rename everything again to `plac`, an anagram of `clap`: since it is a non-existing English name, I hope nobody will steal it from me!

That's all, I hope you will enjoy working with [plac](#)!