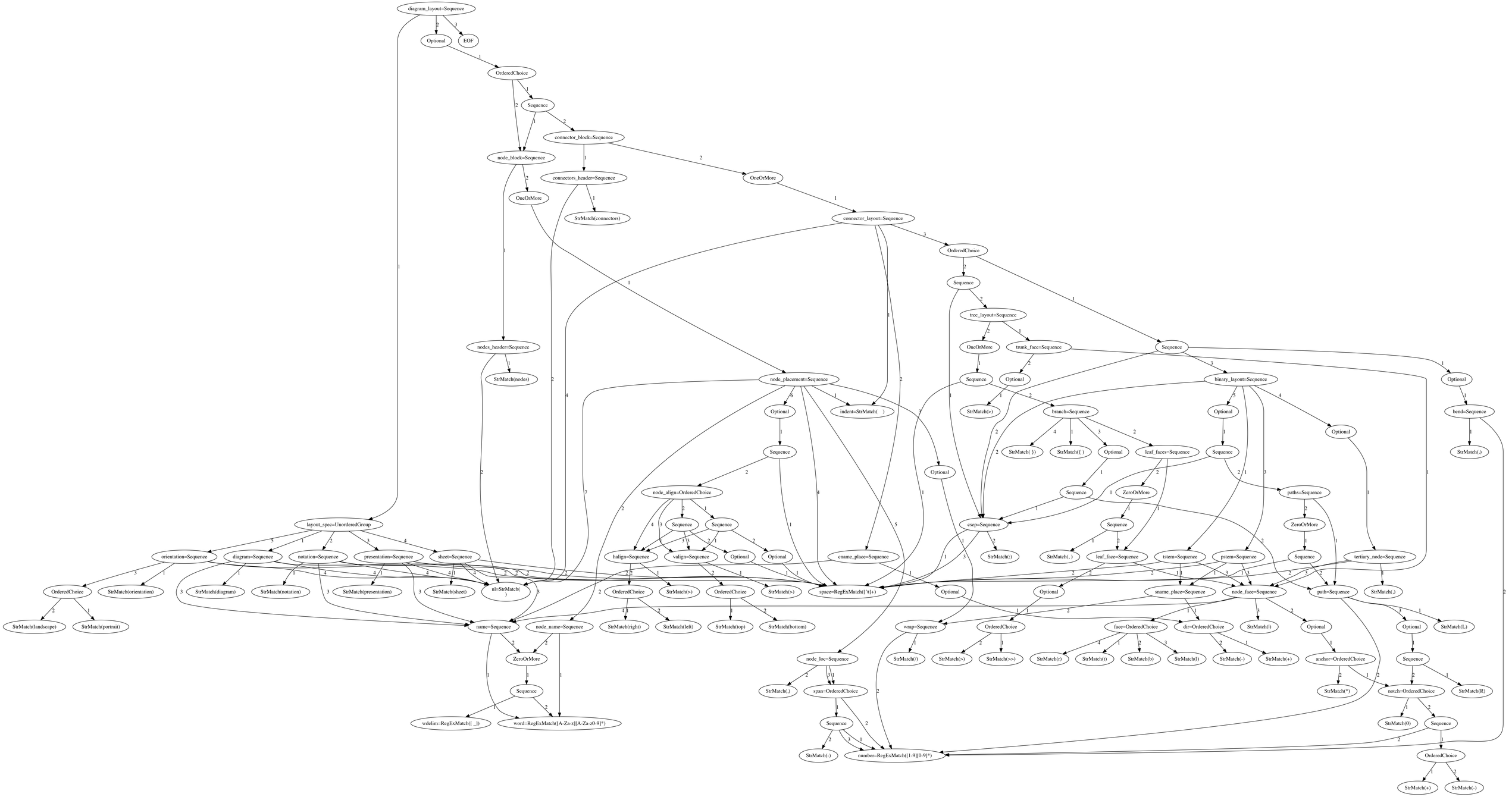
diagram_layout=Sequence
Optional
EOF
OrderedChoice
Sequence
connector_block=Sequence
node_block=Sequence
connectors_header=Sequence
OneOrMore
StrMatch(connectors)
connector_layout=Sequence
OrderedChoice
Sequence
tree_layout=Sequence
OneOrMore
trunk_face=Sequence
Sequence
Optional
StrMatch(>)
branch=Sequence
binary_layout=Sequence
Optional
bend=Sequence
StrMatch(,)
nodes_header=Sequence
StrMatch(nodes)
node_placement=Sequence
Optional
indent=StrMatch(  )
Sequence
node_align=OrderedChoice
Sequence
Sequence
halign=Sequence
valign=Sequence
Optional
Optional
cname_place=Sequence
StrMatch(})
StrMatch({ )
Optional
leaf_faces=Sequence
Sequence
ZeroOrMore
Sequence
csep=Sequence
Sequence
leaf_face=Sequence
tstem=Sequence
pstem=Sequence
paths=Sequence
ZeroOrMore
Sequence
tertiary_node=Sequence
StrMatch(,)
StrMatch(,)
StrMatch())
layout_spec=UnorderedGroup
orientation=Sequence
diagram=Sequence
notation=Sequence
presentation=Sequence
sheet=Sequence
OrderedChoice
StrMatch(orientation)
StrMatch(diagram)
StrMatch(notation)
StrMatch(presentation)
StrMatch(sheet)
nl=StrMatch(
)
OrderedChoice
StrMatch(>)
OrderedChoice
StrMatch(>)
space=RegExMatch([ \t]+)
Optional
Optional
sname_place=Sequence
node_face=Sequence
path=Sequence
StrMatch(,)
StrMatch(L)
StrMatch(landscape)
StrMatch(portrait)
name=Sequence
node_name=Sequence
StrMatch(right)
StrMatch(left)
StrMatch(top)
StrMatch(bottom)
wrap=Sequence
OrderedChoice
face=OrderedChoice
dir=OrderedChoice
StrMatch())
Optional
Optional
StrMatch(L)
StrMatch(/)
StrMatch(>)
StrMatch(>>)
StrMatch(r)
StrMatch(t)
StrMatch(b)
StrMatch(l)
StrMatch(-)
StrMatch(+)
anchor=OrderedChoice
Sequence
ZeroOrMore
Sequence
node_loc=Sequence
StrMatch(*)
notch=OrderedChoice
StrMatch(R)
StrMatch(,)
span=OrderedChoice
wdelim=RegExMatch(| _|)
word=RegExMatch([A-Za-z][A-Za-z0-9]*)
StrMatch(0)
Sequence
Sequence
StrMatch(-)
number=RegExMatch([1-9][0-9]*)
OrderedChoice
StrMatch(+)
StrMatch(-)