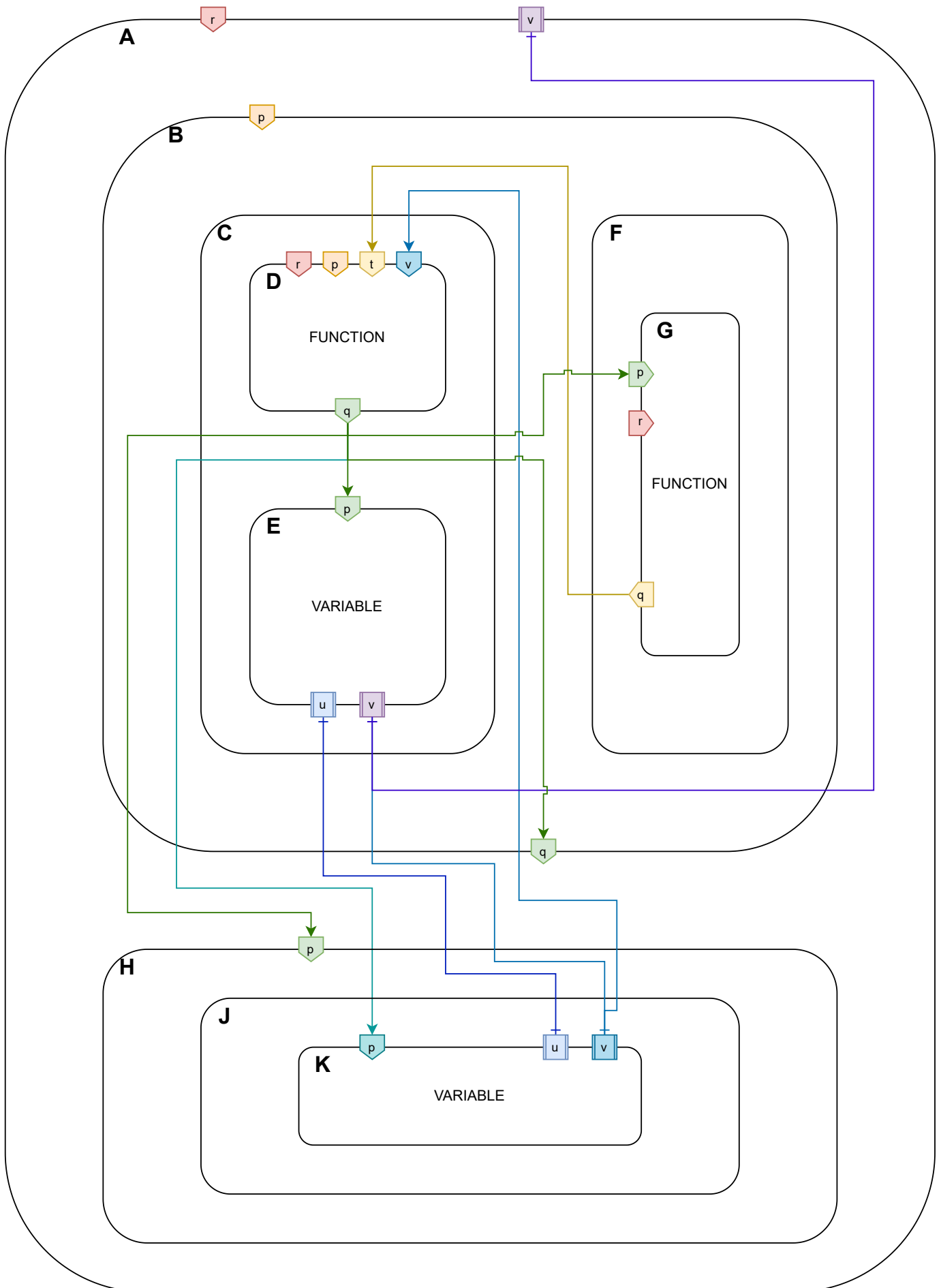


Wires connect ports anywhere in the system, ignoring the hierarchical structure. Doubled or overlapping wires are possible. Not all ports must be connected to some wire.



## Wiring diagram

Wires intersect with objects at most once. Every intersection of a wire with an object is at a port, i.e. wires respect the hierarchical structure. All ports are connected to some wire.

