

# John Doe

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## Welcome to RenderCV!

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RenderCV is a Typst-based CV framework designed for academics and engineers, with Markdown syntax support.

Each section title is arbitrary. Each section contains a list of entries, and there are 7 different entry types to choose from.

## Education

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**Stanford University**, PhD in Computer Science – Stanford, CA, USA Sept 2023 – present

- Working on the optimization of autonomous vehicles in urban environments

**Boğaziçi University**, BS in Computer Engineering – Istanbul, Türkiye Sept 2018 – June 2022

- GPA: 3.9/4.0, ranked 1st out of 100 students
- Awards: Best Senior Project, High Honor

## Experience

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**Summer Intern**, Company C – Livingston, LA, USA June 2024 – Sept 2024

- Developed deep learning models for the detection of gravitational waves in LIGO data
- Published [3 peer-reviewed research papers](#) about the project and results

**Summer Intern**, Company B – Ankara, Türkiye June 2023 – Sept 2023

- Optimized the production line by 15% by implementing a new scheduling algorithm

**Summer Intern**, Company A – Istanbul, Türkiye June 2022 – Sept 2022

- Designed an inventory management web application for a warehouse

## Projects

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**Example Project** May 2024 – present

A web application for writing essays

- Launched an [iOS app](#) in 09/2024 that currently has 10k+ monthly active users
- The app is made open-source (3,000+ stars [on GitHub](#))

**Teaching on Udemy** Fall 2023

- Instructed the "Statics" course on Udemy (60,000+ students, 200,000+ hours watched)

## Skills

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**Programming:** Proficient with Python, C++, and Git; good understanding of Web, app development, and DevOps

**Mathematics:** Good understanding of differential equations, calculus, and linear algebra

**Languages:** English (fluent, TOEFL: 118/120), Turkish (native)

## Publications

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**3D Finite Element Analysis of No-Insulation Coils** Jan 2004

Frodo Baggins, *John Doe*, Samwise Gamgee

[10.1109/TASC.2023.3340648](https://doi.org/10.1109/TASC.2023.3340648)

## Extracurricular Activities

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- There are 7 unique entry types in RenderCV: *BulletEntry*, *TextEntry*, *EducationEntry*, *ExperienceEntry*, *NormalEntry*, *PublicationEntry*, and *OneLineEntry*.
- Each entry type has a different structure and layout. This document demonstrates all of them.

## **Numbered Entries**

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1. This is a numbered entry.
2. This is another numbered entry.
3. This is the third numbered entry.

## **Reversed Numbered Entries**

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3. This is a reversed numbered entry.
2. This is another reversed numbered entry.
1. This is the third reversed numbered entry.